

CURRICULUM VITAE

PERSONAL DETAILS

Name: Jürgen Brunner
Day of birth: September, 17.1981
Nationality: Austria

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EDUCATION

- 2005 - now, MultiMediaArt, University of Applied Sciences, Austria (Major: 3D –Animation / Audio & Game Design)
- 2001 - 2004, Psychology, University of Vienna
- 2000 - 2001, BBRZ Linz, Social service. Working with handicapped people
- 1996 - 2000, Borg Perg, High School for natural science

WORK EXPERIENCE

- 2007 - 2008, Wiberg (Salzburg)
Soundtrack & Level Design for a web game
- 2005 - 2008, B.u.p.p (Vienna)
Testing videogames on their psychosocial values
- 2007 - 2008, S & P (Innsbruck)
Low poly modeling (aircrafts)
- 2007 , "Abendgymnasium Salzburg"
Sound & soundtrack for a comercial
- 2004 - 2005, Gin (Vienna)
Personal assistant for people with schizophrenia

SKILLS

3D/Video

Autodesk Maya, Z-brush, Mudbox

Adobe After Effects

Adobe Premiere & Photoshop

Audio

Steinberg Cubase Sx & Wavelab

Propellerhead Reason

Native Instruments bundle & Reaktor

Instruments: Voice, guitar, drums, piano

Language

German (mother tongue)

English (fluent)

Competences

Huge amount of Imagination, social, motivated, flexible

PERSONAL

Everything around making music, playing in a band, CG, videogames, arts, snowboarding, cinema, family, friends

Music: Led Zeppelin, Tom Petty, Spin Doctors, The Shins, Foo Fighters, David Bowie, NIN, Smashing Pumpkins

Games: Secret of Mana, Bioshock, American McGee's Alice, Flatout 2, Half life 2, Zelda, Metroid, ...

Film: Star Wars, Donnie Darko, Green fried tomatoes, Children of men, Dazed & confused

Literature: Douglas Adams, Stephen King, Christopher Moore